

Components:

A component w/ x axis rotation (Made of 2 Units)

+

A component w/ y axis rotation (Made of 2 Units)

3D growth & freedom in both axis

-Either orthogonal angles or free rotation

Sequence:

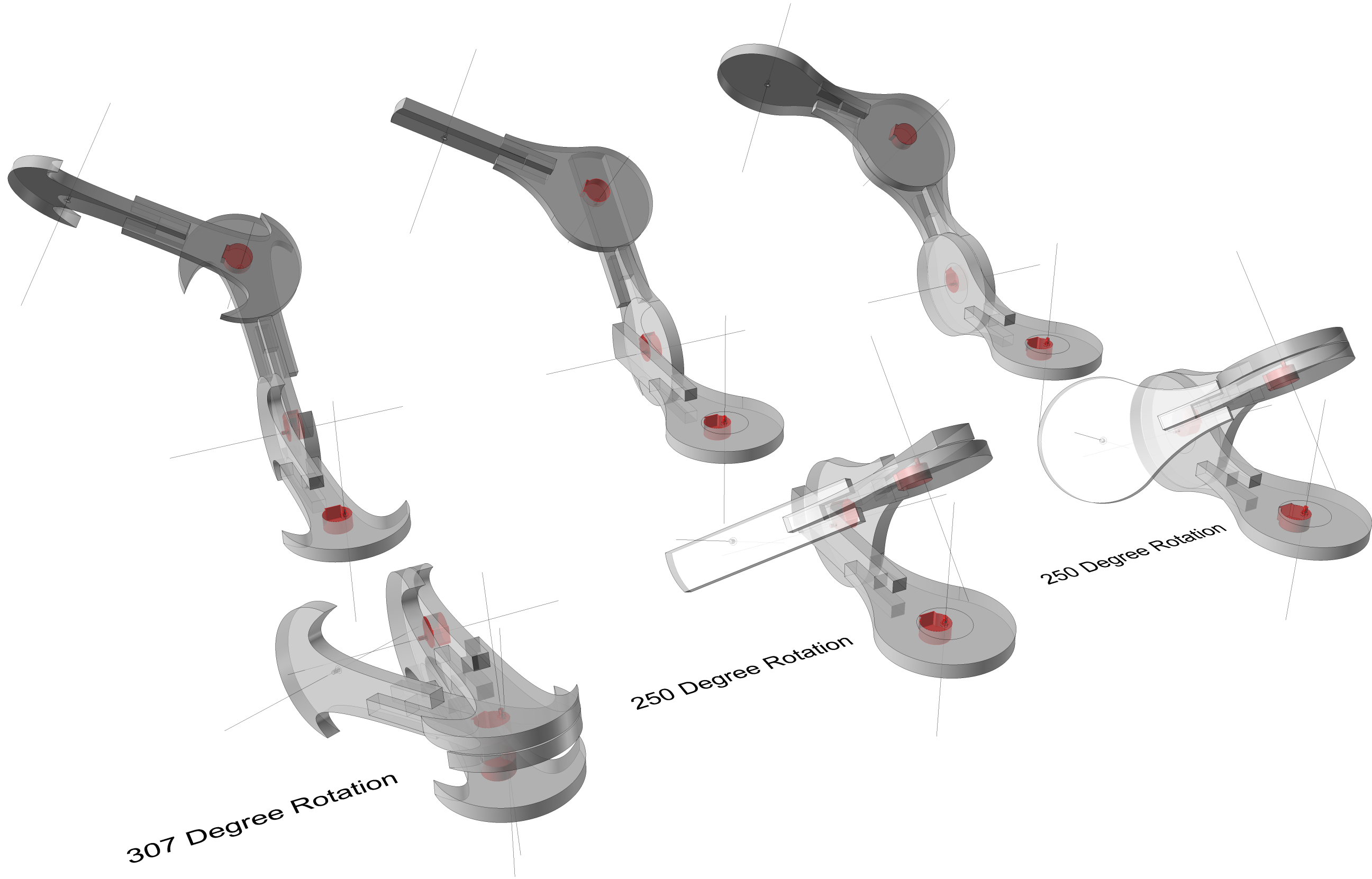
1. Link all strands in a straight line
2. Send an Array of rotation angles & pass array to neighbor
3. Rotate Motor
4. Loop

ACTIVE ELEMENTS

MIT : How to Make Something that Makes (Almost) Anything

BOARD TITLE:	Protein Strand Form Growth
	2 Motor Rotation
BOARD #:	1/1

GROUP/DESIGNER'S NAME:	Skylar Tibbits
TOPIC :	



ACTIVE ELEMENTS

MIT: How to Make Something that Makes (Almost) Anything

BOARD TITLE:	Protein Strand Form Growth
	2 Motor Rotation
BOARD #:	1/1

GROUP/DESIGNER'S NAME:	Skylar Tibbits
TOPIC:	