

# Search

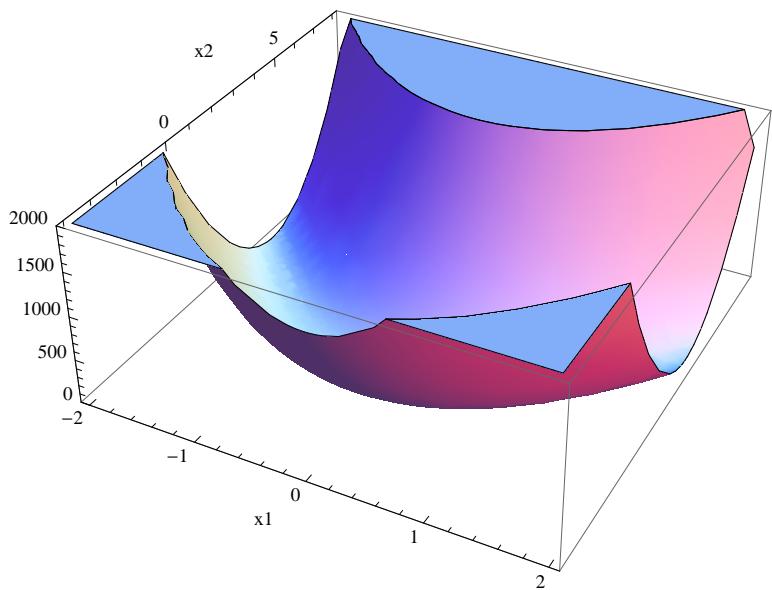
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## Rosenbrock

- (a) Plot

```
Clear[rosenrock]
rosenrock[{x1_, x2_}] := (1 - x1)^2 + 100 (x2 - x1^2)^2;
Plot3D[rosenrock[{x1, x2}], {x1, -2, 2}, {x2, -4, 8},
  Mesh → False, PlotRange → {0, 2000}, AxesLabel → {"x1", "x2"}]
```



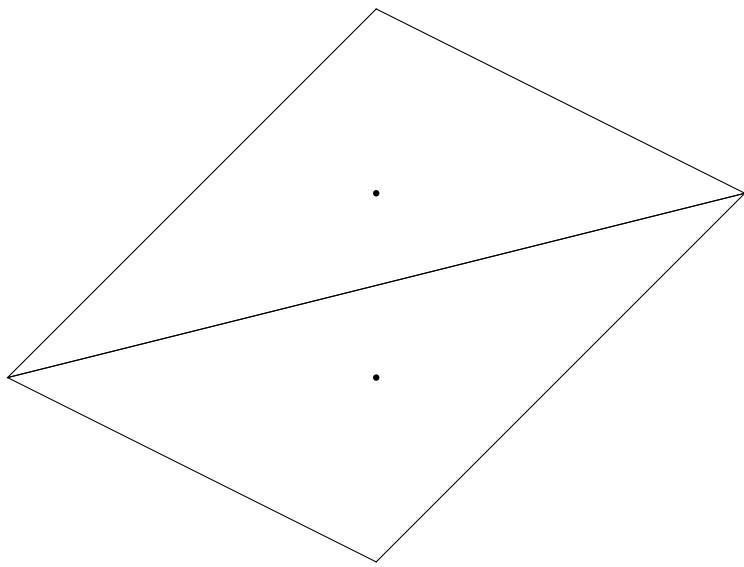
■ (b) downhill simplex

```

init := (setAttr[p1, coord, {1, 8} // N];
         setAttr[p1, value, rosenbrock[coord[p1]] // N];
         setAttr[p2, coord, {-1, 6} // N];
         setAttr[p2, value, rosenbrock[coord[p2]] // N];
         setAttr[p3, coord, {3, 7} // N];
         setAttr[p3, value, rosenbrock[coord[p3]] // N];
         prims = {};
         addPrims[prims, {p1, p2, p3}];
         cnt = 0; Print["initialized"]);
init;
simplexStep[rosenbrock, {p1, p2, p3}];
Graphics[prims]

```

initialized



```

AbsoluteTiming[Table[simplexStep[rosenbrock, {p1, p2, p3}(* ,True *)], {16}]];
targetThreshold = 10^-7;
cnt = 0;
itr = 0;
itrMax = 500;
threshold = 1;
init;
While[threshold > targetThreshold && itr < itrMax,
  itr += 1; threshold = Abs[Subtract @@ (simplexStep[rosenbrock, {p1, p2, p3}])]];
{threshold, itr, cnt}
primP = prims;

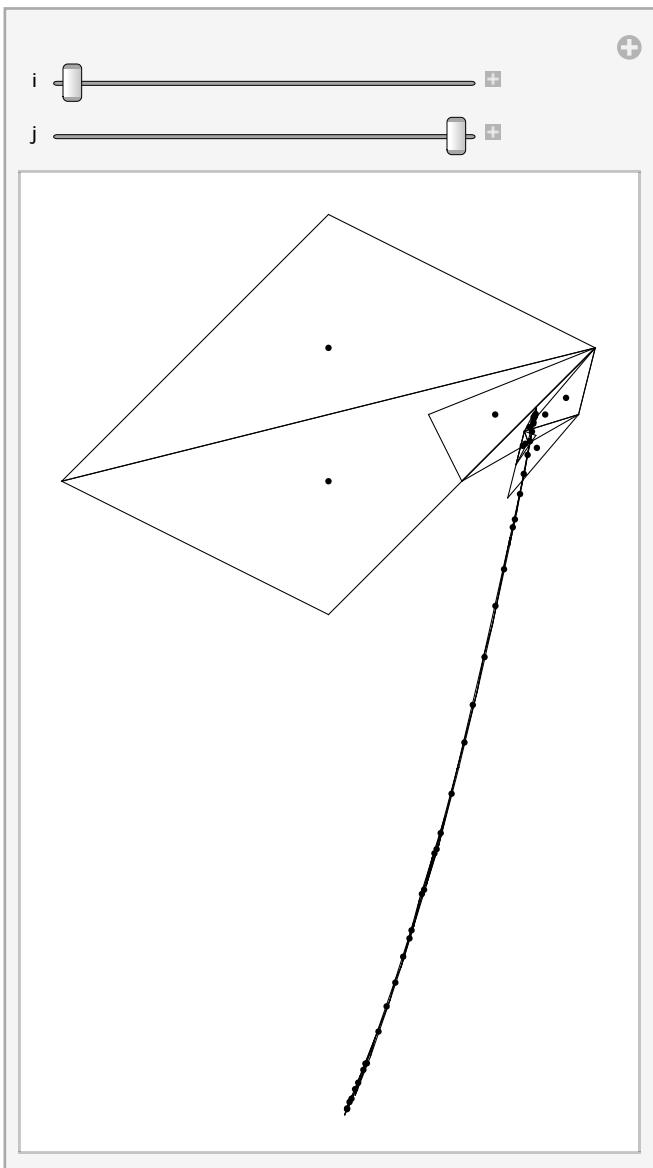
```

initialized

$\{5.56878 \times 10^{-8}, 81, 165\}$

How does exponent of threshold relate to number of iterations?

```
DynamicModule[{prims = primP},  
 Manipulate[Graphics[Take[prims, {i, Min[i + (4 j - 1), Length[prims]]}]],  
 {{i, Length[prims] - 11}, 1, Length[prims] - 11, 4}, {{j, 3}, 1, 50, 1}]]
```



## ■ Source

```

Clear[setAttr]
setAttr[mod_, attr_, val_] :=
  (Unprotect[mod];
   attr[mod] ^= val;
   Protect[mod]);
Attributes[simplexStep] = HoldAll;
simplexStep,function_, ps_,verbose_:False] :=
  Module[ {countFn, maxVal, delt, deltB, pM,dp,vPrint},
    vPrint[msg_] :=
      If[ verbose,
        Print[msg]
      ];
    delt[p_] :=
      coord[p] - coord[pM];
    deltB[p_] :=
      coord[p] - coord[pB];
    shrinkToBest[p_] :=
      setAttr[p, coord, coord[p] - deltB[p]/2];
    countFn[arg_] :=
      (cnt += 1;
       function[arg]);
    (* wrap function with a counter *)
    maxVal = Max[value /@ ps];
    px = First[Select[ps, value[#] == maxVal &]];
    setAttr[pM, coord, Mean[coord /@ Complement[ps,{px}]]];
    vPrint[coord[pM]];
    vPrint["Reflecting"];
    dp = {coord[pM],coord[px],delt[px]};
    setAttr[px, coord, coord[pM] - delt[px]];
    setAttr[px, value, countFn[coord[px]]];
    (* addPrims[prims,ps]; *)
    Which[
      (* CASE: px is now the best *)
      value[px] == Min[value /@ ps],
      (* grow? *)
      vPrint["checking for grow"];
      If[ countFn[coord[px] + delt[px]] < value[px],
          vPrint["grow"];
          setAttr[px, coord, coord[px] + delt[px]],
          vPrint["no grow"]
        ],
      (* CASE: px is still the worst *)
      value[px] == Max[value /@ ps],
      (* shrink? *)
      vPrint["still the worst, going to try shrinking"];
      dp = {coord[pM],coord[px],delt[px]};
      setAttr[px, coord, coord[px] - delt[px]/2];
      setAttr[px, value, countFn[coord[px]]];
      If[
        (* CASE: px is still the worst *)
        value[px] == Max[value /@ ps],
        vPrint["still still worst, going to try reflecting back across"];
        setAttr[px, coord, coord[px] - 2 delt[px]];
        setAttr[px, value, countFn[coord[px]]];
        If[
          (* CASE: px is still the worst *)
          value[px] == Max[value /@ ps],
          vPrint["still still still worst, going to shrink towards best"];
          bestVal = Min[value /@ ps];
          pb = First[Select[ps, value[#] == bestVal &]];
          shrinkToBest /@ ps
        ]
      ],
      addPrims[prims,ps];
      {Min[value /@ ps], Max[value /@ ps]}
    ];
  ];

```

## ■ Junk