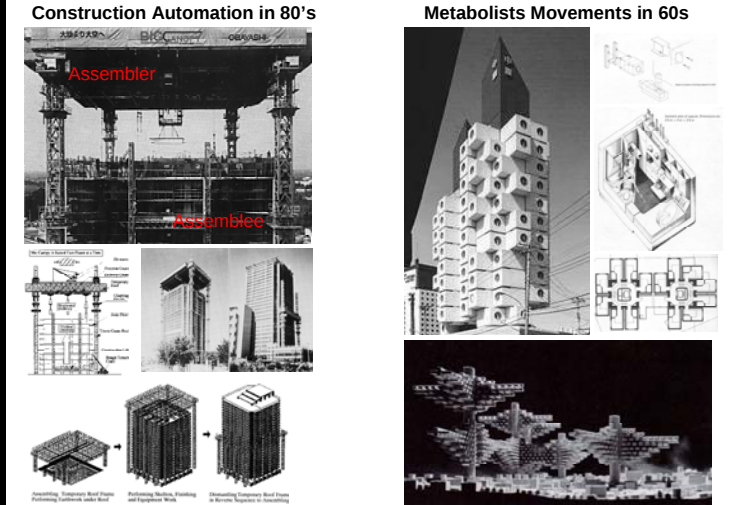


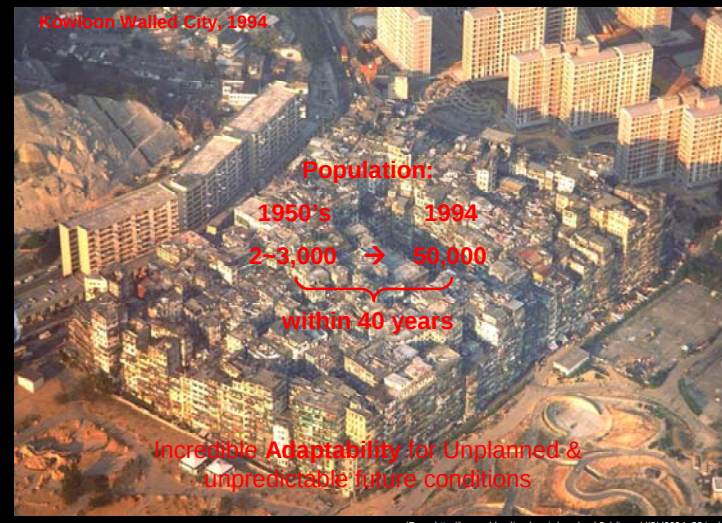
Name: Taro Narahara

Class: How to make something that makes (almost) anything

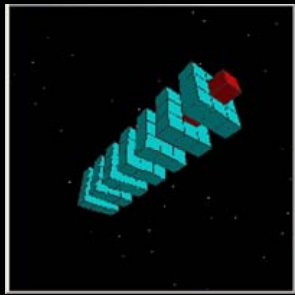
Assignment_01: Design a self-reproducing machine



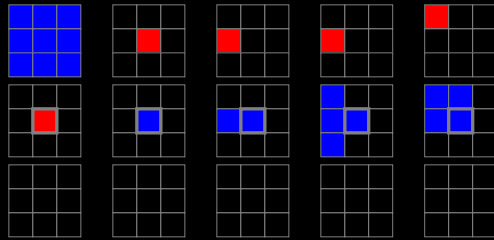
I am interested in integration of *assembler* and *assemblee* relationships in architecture. Components provide Habitable space and become fabricator for themselves.



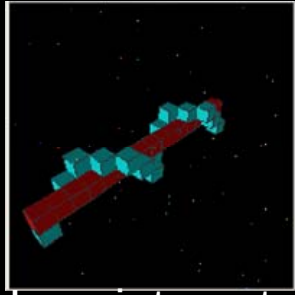
Building components can move and replace themselves in response to constant environmental and programmatic changes. → Adaptability



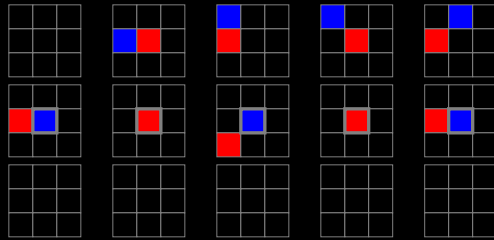
Rules produce Deterministic Structure



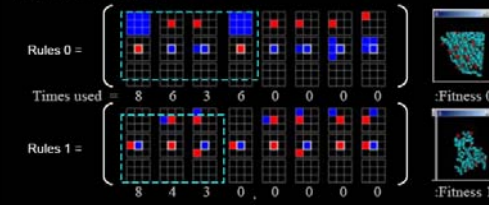
Allow 90degree Rotations



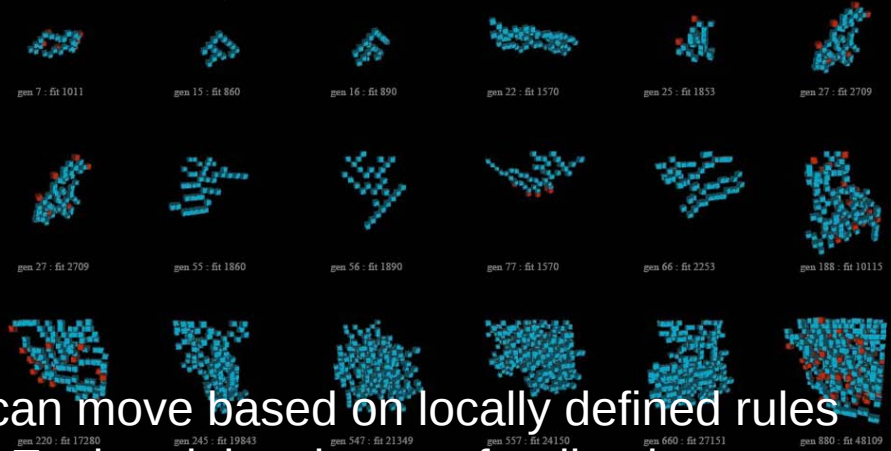
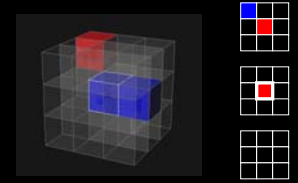
Rules produce Semi-Deterministic Structure



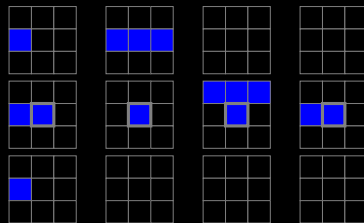
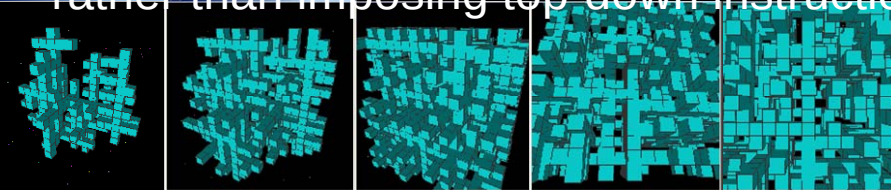
populations of rules



Locally defined Rules



I am interested in reconfigurable units that can move based on locally defined rules rather than imposing top-down instructions. Each unit has its own feedback system.



Rules produce Non-Deterministic Structures



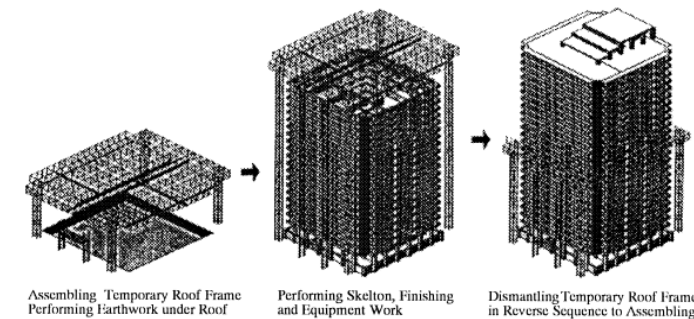
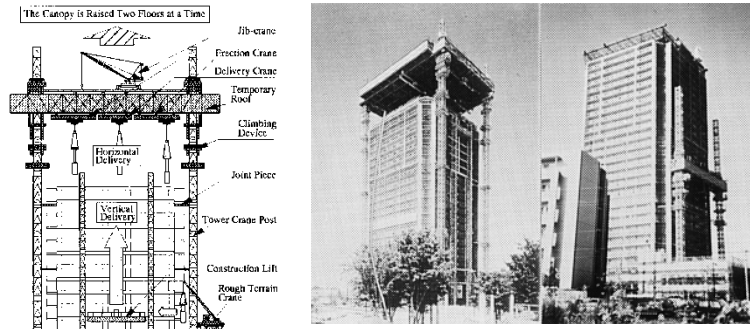
The lamp shade made out of many Velcro strips.

I am also interested in having *greater tolerances* for assemblies of units. Pictures here show some inspirations I found.



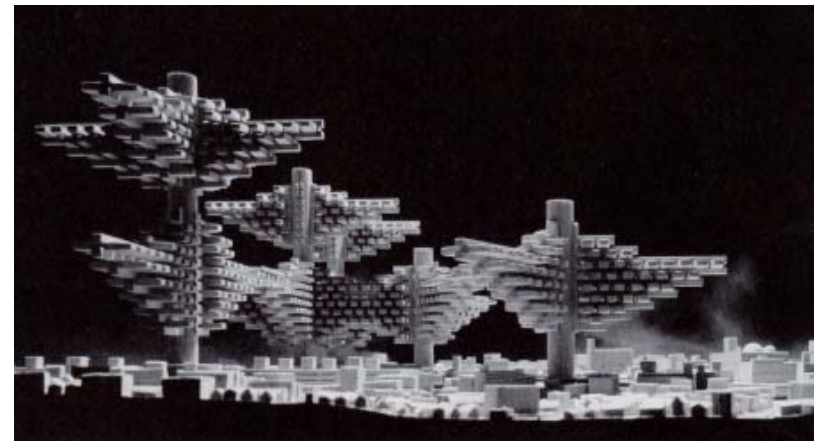
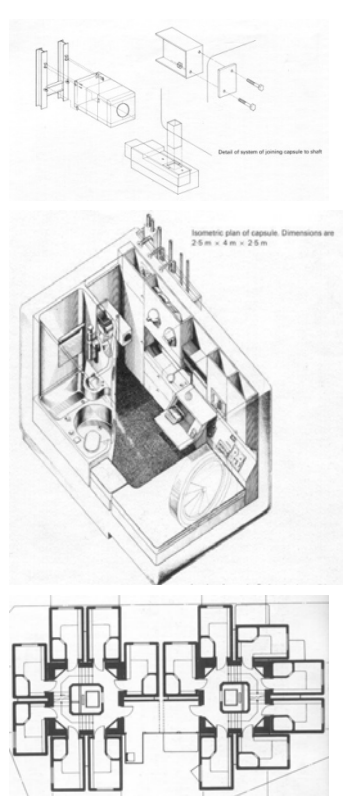
Spiky units that can snap and fit each other.

Construction Automation in 80's



Shiokawa, Takashi. et al. (2000) **Automated construction system for high-rise reinforced concrete buildings**, Automation in Construction 9_2000. pp. 229–250

Metabolists Movements in 60s



Nakagin Capsule Tower, Kurokawa, Tokyo, 1971.
the air, Isozaki, 1962.

The Cluster in

An aerial black and white photograph of Kowloon Walled City. The image shows a dense cluster of multi-story buildings, some with flat roofs and others with more complex structures. The buildings are packed closely together, with very little open space visible between them. In the background, there are more organized residential blocks and a road. The foreground shows the lower, more irregular parts of the city.

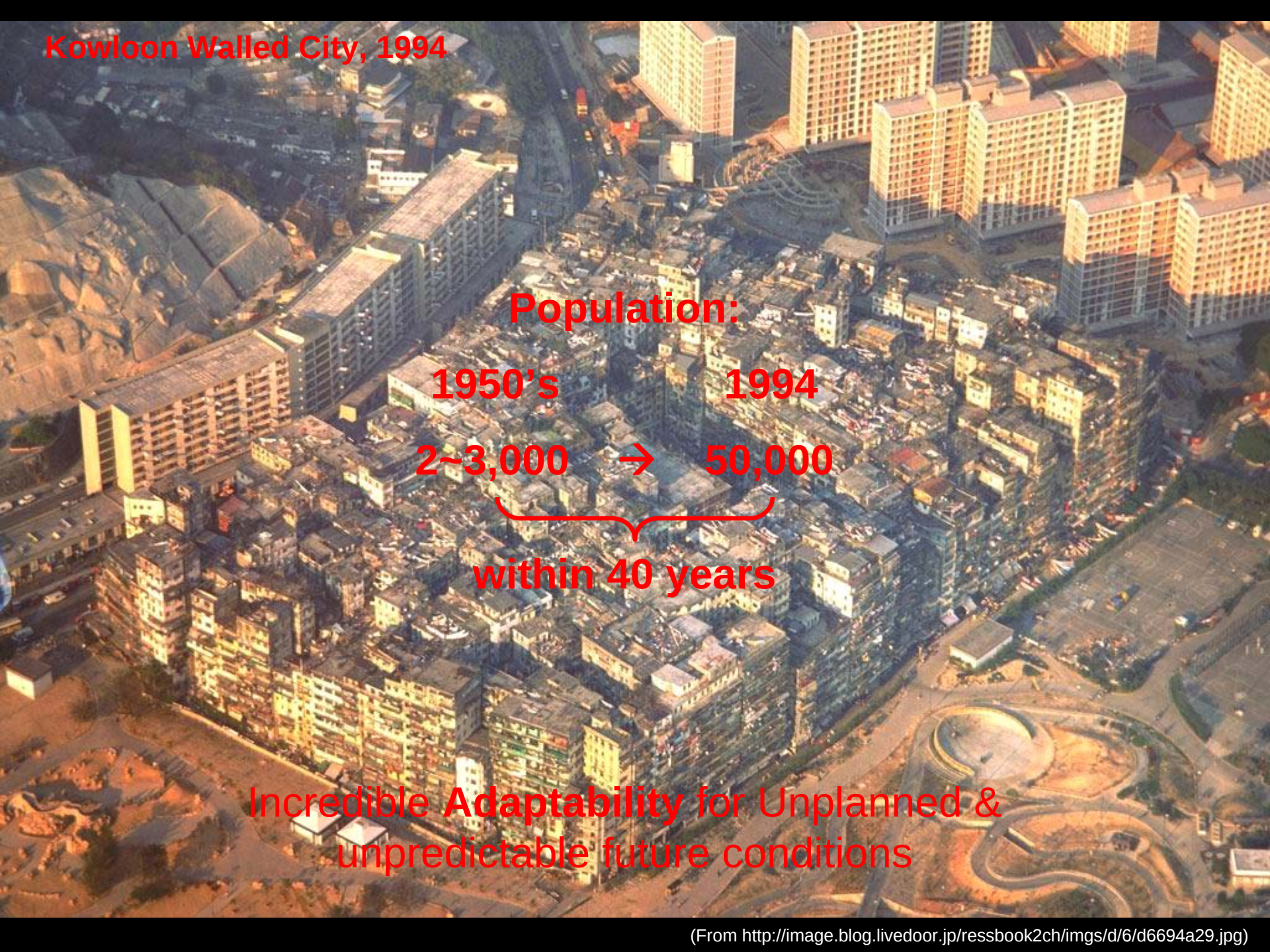
Kowloon Walled City, 1973

Architecture in the State of Anarchy

Population:

10,000

Kowloon Walled City, 1994

An aerial photograph of Kowloon Walled City, showing a dense cluster of multi-story buildings in the center, surrounded by more modern, taller apartment blocks. The city is built on a hillside, with a large, flat, open area visible in the bottom right corner.

Population:

1950's

1994

2~3,000 → 50,000

within 40 years

Incredible Adaptability for Unplanned & unpredictable future conditions



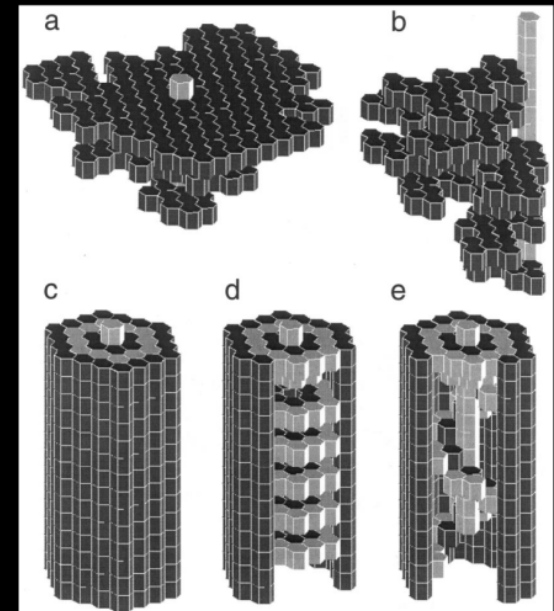
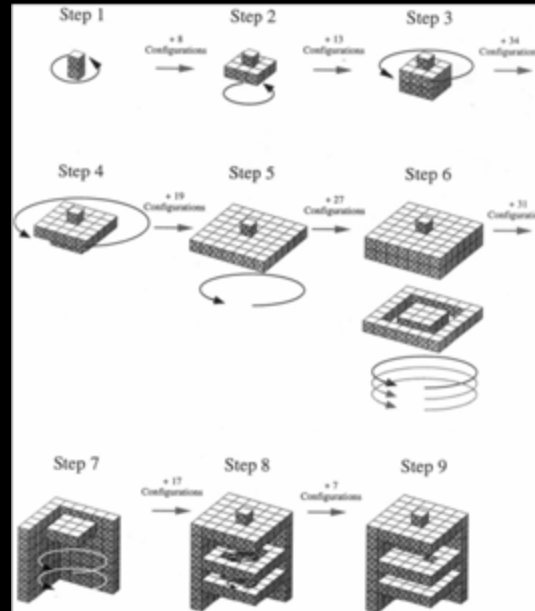
Collective Construction:
No Leader, No Blueprints

Self-organizing Structure.

'Design' and 'Construction' phases
Simultaneous Process.

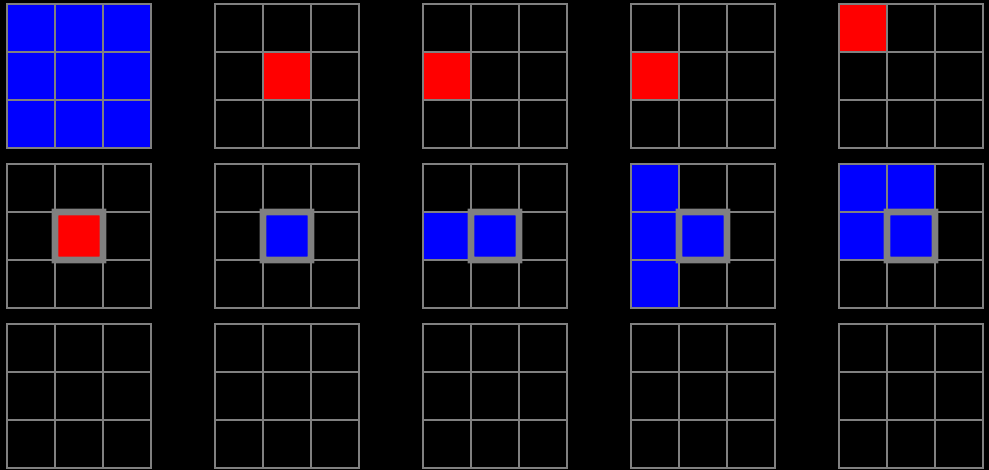
Emergence:

Bottom-Up, Decentralized System



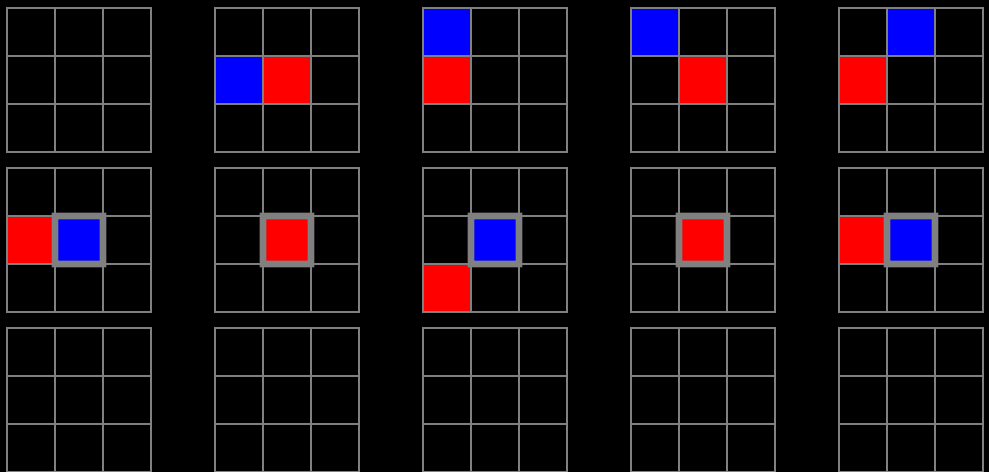
Coordinated Algorithm to simulate nest building Collective
Construction behaviors by wasps
By Theraulaz & Bonabeau

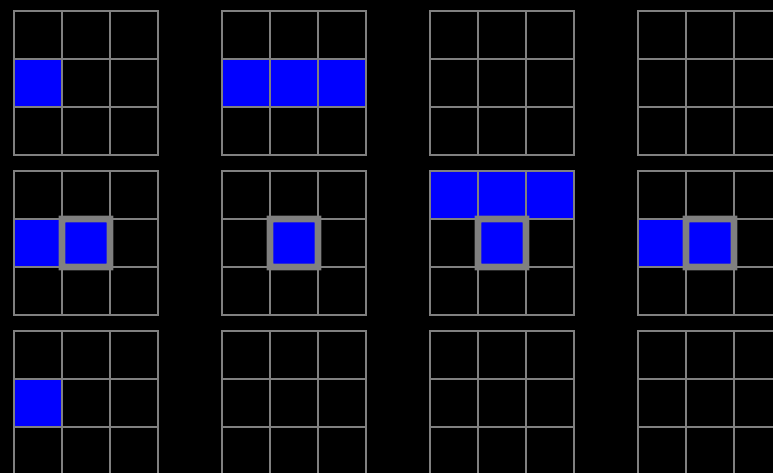
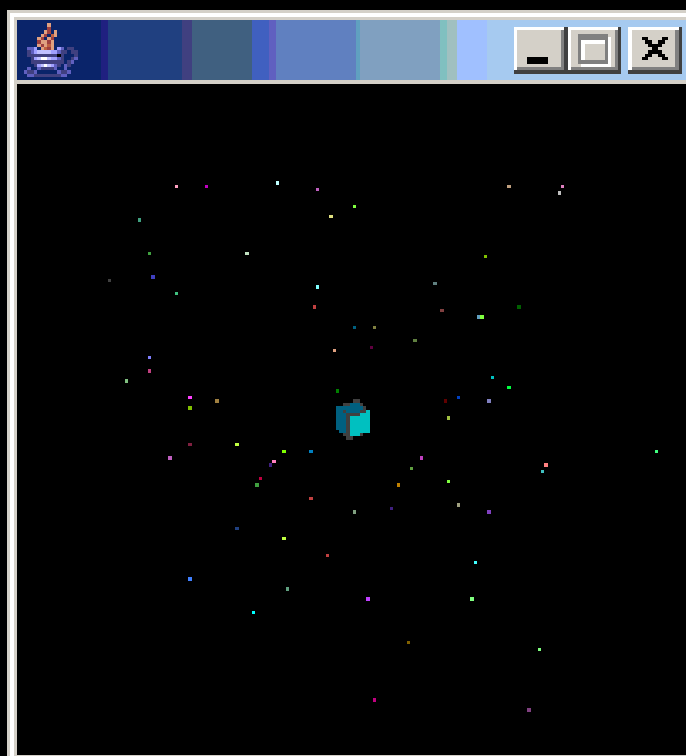
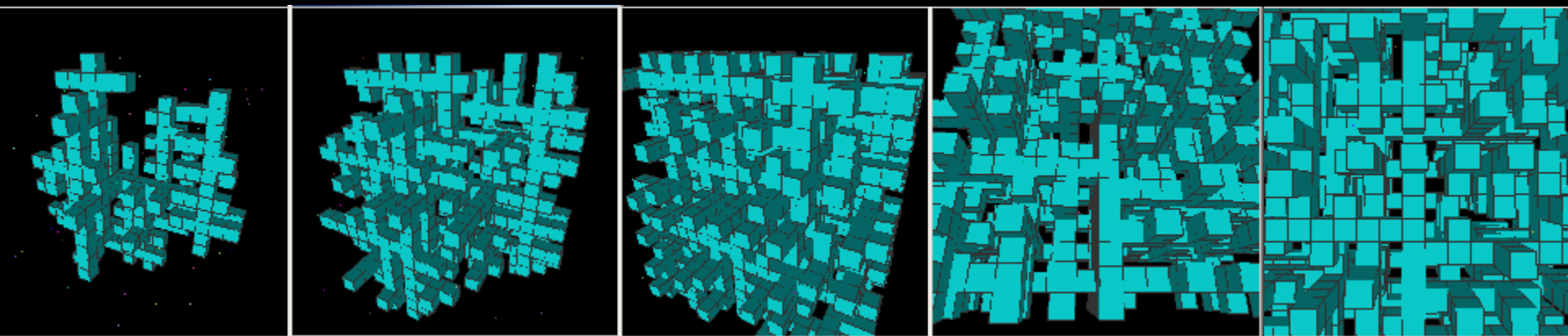
Rules produce Deterministic Structure



Allow 90degree Rotations

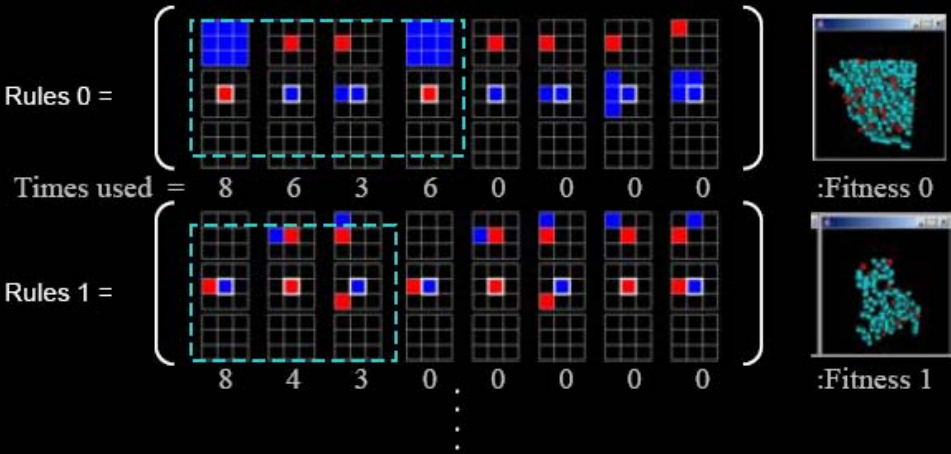
Rules produce Semi-Deterministic Structure





Rules produce Non-Deterministic Structures

populations of rules



Locally defined Rules

